# SATURDAY Market Checklist

#### **PRIOR TO MARKET:**

□ Lauren will send list of pre-paid Saturday vendors; if you do not receive by Wednesday morning, prod her for it; *Space-Available Vendors who pay Saturday, get the following Wednesday free- it must be the following Wednesday, not one from a week ago... they will try to pull this mess* 

□ Coordinate for pass-off of card reader/machine/paperwork/etc

### BRING TO THE MARKET/ HAVE ON HAND:

- Sound system for music (make sure the batteries are charged or you have fresh ones
- Binder with market maps and report forms
- EBT stuff:
  - Sales forms
  - Machine + extra paper rolls Make sure it's charged and working! :)
  - Signage
  - Toolbox of coins + quest tokens
  - A way to keep vendor returns separated from non-purchased coins (I used to use a bag, but Mandy switched the system around so no clue...)
  - $\circ$  4 x 1 receipt book
- Merch stuff:
  - cash box
    - Market bucks for paying musicians, etc, or getting snacks for the staff
    - bank of \$200 in \$1s and \$5s
  - receipt books
  - sales forms
- Vendor payment stuff:
  - receipt books
  - money bag (to keep vendor payments separate from others)

### Pre Market (8:30-10am):

- Before Market Day:
  - Social Media Posts (sprinkled throughout week but esp. Wed., Friday, Saturday)

- Market Newsletter (usually sent out on Wednesdays to remind folks of both market days)
- Manager, who has the map should arrive by 8:30am (tell space available vendors they can't arrive before this time if they do, they tend to set up wherever they feel like it); others can arrive by 9am (EBT and Greeter)
- Open the Ocean Drive gates (most likely a vendor has done at least one side)
- Put out Entrance and Exit road signs; make sure NO PARKING road signs are up right and spaced
- Unlock porta-potties and fill hand washing station; good idea to have hand sanitizer here as well
- Set up EBT station
- Set up merchandise
- Set up tables/ chairs
- Place space available vendors as they come in
- Monitor parking lot to ensure that no vendors are in the customer parking and that they are taking a long time to unload their cars (this can cause unloading bottlenecks)
- Put out trash cans (one by porta potty and one near information booth)
- Set up hand-washing station by Info Booth + Drinking Water station
- Set out hand sanitizer at the entrance and Info Booth (with the hand washing station)
- Monitor to ensure cottage food vendors have proper labeling and signage
- At 9:45am make sure all cars are parked and not in the market (no one should be driving in, but sometimes they leave cars in pathways) put up saw horse barriers

DURING THE MARKET (10AM - 3PM SATURDAY)

- Collect fees- \$\_/Saturday + following Wednesday, \$\_/membership fee; if new member, they must complete online membership application prior to vending; give receipts and keep copies/money in Saturday Vendor Money Bag
- Complete daily Market Log- do all, but most importantly: visitor counts!
- 2pm- set up barriers (saw horses) to keep cars out of market
- Monitor for pets, smoking, and other rule breakers
- Operate EBT Machine and record all necessary data; be sure to close out batch
- Sell merchandise and record in sales log
- You can start breaking down the INFO Booth at 2:45pm if its slow and there's a lot of merch, etc. to put away

## After the market (3-3:30pm; reporting after hours)

- 3pm- remove saw horses, drain hand-washing station, lock toilets; refill jugs at Wash Board or Safeway if necessary- lock trash can large bathroom
- Empty trash and replace with new trash bags
  - Usually ALIBI will take it for you
- EBT set up for receiving vendor reimbursements (vendors will try to come before 3pm and we don't allow that because it can get really busy in the summer; we can make exceptions for extenuating circumstances
- Lock bathrooms, pull out and refill water in hand washing station;
- Ensure all employees have filled out timesheets
- Ensure log is completely filled out
- Coordinate pass off of EBT machine/ coins
- Complete EBT, Vendor Fees, and Merch reporting
- Lock the entrance gate; remind vendors if they are the last to leave to close other gate
- Follow up with any vendors needing additional assistance/guidance